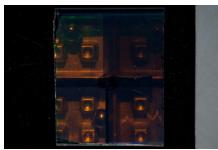
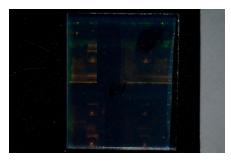


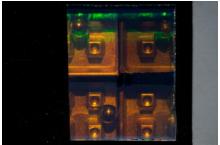
#62: Harman Red, 200, 400, 800, 1600 μJ/cm<sup>2</sup>, 4' LN-7. The best one of the series, 1600 best expo. Orange replay. If I were to use this developer again I'd go with 5'.



#63: Harman Red, 200, 400, 800, 1600 μJ/cm<sup>2</sup>, 2' LN-7. 1600 almost usable.



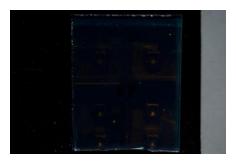
#64: Harman Red, 400, 800, 1600, 3200  $\mu$ J/cm², 1' LN-7. Not long enough time, even with 3200 expo.



#65: Harman Red, 200, 400, 800, 1600 μJ/cm<sup>2</sup>, 2' CWC2. OK, but yellowy.



#66: Harman Red, 200, 400, 800, 1600 μJ/cm<sup>2</sup>, 4' CWC2. 1600 usable, but yellowy.



#67: Harman Red, 200, 400, 800, 1600 μJ/cm<sup>2</sup>, 1' CWC2. Not usable.

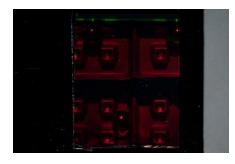
#68: Harman Red, 200, 400, 800, 1600  $\mu$ J/cm<sup>2</sup>, 30" CWC2. Totally unusable, however it was decidedly a colloidal development when yanked. Maybe don't bleach it next time.



#69: Harman Red, 200, 400, 800, 1600 µJ/cm<sup>2</sup>, 1' BB-Pyro. Definitely underdeveloped.



#70: Harman Red, 200, 400, 800, 1600 μJ/cm<sup>2</sup>, 2' BB-Pyro. Deep red. Somewhat OK in the brightness department.



#71: Harman Red, 200, 400, 800, 1600 μJ/cm<sup>2</sup>, 4' BB-Pyro. 400 or 800 would be usable, but as with all the above, the color is shifted to a much deeper red than He-Ne. Next time I would use this developer I would go with 5' immersion



#73: Sphere-S, 400, 800, 1600, 3200  $\mu$ J/cm<sup>2</sup>, 5' BB Pyro. Looked almost completely black in developer, bleached easily however, and gave a red replay, although there is of course a chirp at the bottom edge of drying.